Lecture 6: Linear Programming for Sparsest Cut

Sparsest Cut and SOS

- The SOS hierarchy captures the algorithms for sparsest cut, but they were discovered directly without thinking about SOS (and this is how we'll present them)
- Why we are covering sparsest cut in detail:
 - 1. Quite interesting in its own right
 - 2. Illustrates the kinds of things SOS can capture
 - Determining if SOS can do better is a major open problem on SOS.

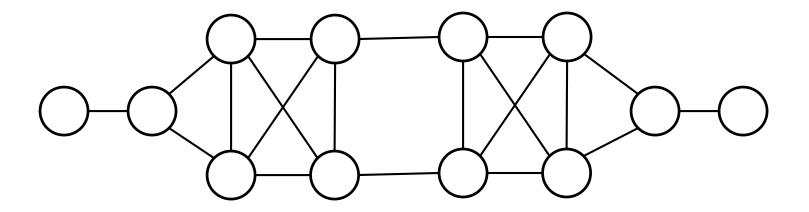
Lecture Outline

- Part I: Sparsest cut
- Part II: Linear programming relaxation and analysis via metric embeddings
- Part III: Bourgain's Theorem
- Part IV: Tight example: expanders

Part I: Sparsest Cut

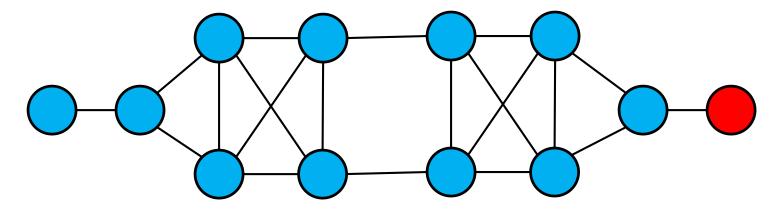
Flaw of Minimum Cut

- We've seen that MIN-CUT can be solved efficiently
- However, MIN-CUT may not be the best way to decompose a graph
- Example:

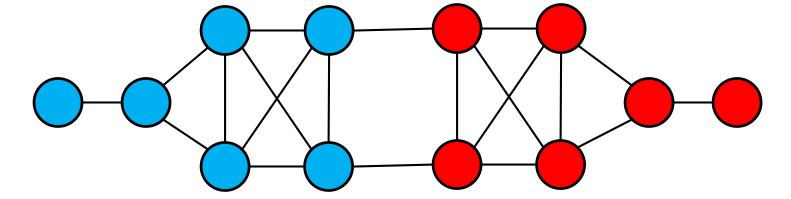


Flaw of Minimum Cut

• MIN-CUT:



• Desired Cut:



Sparsest Cut Problem

- Idea: Divide # of cut edges by # of possible which could have been cut
- Definition: Given a cut $C = (S, \overline{S})$, define

$$\phi(C) = \frac{\# \ of \ edges \ cut}{|S| \cdot |\bar{S}|}$$

- Sparsest cut problem: Minimize $\phi(C)$
- Can also have a weighted version:

$$\phi(C) = \frac{\sum_{i,j: i \in S, j \in \bar{S}, (i,j) \in E(G)} w(i,j)}{\sum_{i,j: i \in S, j \in \bar{S}} w(i,j)}$$

Linear Programming for Sparsest Cut

• Theorem [LR99]: There is a linear programming relaxation for sparsest cut which gives an $O(\log n)$ approximation.

Part II: Linear Programming Relaxation and Analysis via Metric Embeddings

Metric and Pseudo-metric Spaces

- Definition: A metric space (X, d) is a set of points X and a distance function $d: X \times X \to \mathbb{R}_{\geq 0}$ where
 - 1. $\forall x_1, x_2 \in X, d(x_1, x_2) = d(x_1, x_2)$
 - 2. $\forall x_1, x_2 \in X, d(x_1, x_2) = 0 \Leftrightarrow x_1 = x_2$
 - 3. $\forall x_1, x_2, x_3 \in X, d(x_1, x_3) \le d(x_1, x_2) + d(x_2, x_3)$
- Example 1: Euclidean Space: d(x, y) = ||y x||
- Example 2: L^1 distance: $d(x, y) = \sum_i |y_i x_i|$
- Without the second condition, this is called a pseudo-metric space

Cut Spaces

- A cut C = (S, S) induces a pseudo-metric space on a graph G: Take d(u, v) = 0 if $u, v \in S$ or $u, v \in \overline{S}$ and otherwise take d(u, v) = c for some c > 0.
- We call this a cut space.

Problem Reformulation

- Reformulation: Minimize $\frac{\sum_{i,j:i < j,(i,j) \in E(G)} d(i,j)}{\sum_{i,j:i < j} d(i,j)}$ over all cut spaces
- First issue: Objective function is nonlinear
- Fix: Set denominator equal to 1.
- Modified Reformulation: Minimize $\sum_{i,j:i< j, (i,j) \in E(G)} d(i,j) \text{ over all cut spaces}$ normalized so that $\sum_{i,j:i< j} d(i,j) = 1$

Problem Relaxation

- Want to minimize $\sum_{i,j:i < j,(i,j) \in E(G)} d(i,j)$ over all cut spaces normalized so that $\sum_{i,j:i < j} d(i,j) = 1$
- Relaxation: Minimize $\sum_{i,j:i < j,(i,j) \in E(G)} d(i,j)$ over all pseudo-metrics normalized so that $\sum_{i,j:i < j} d(i,j) = 1$. Linear program constraints:
 - 1. $\forall i, j, d(i, j) = d(j, i) \ge 0$
 - 2. $\forall i, j, k, d(i, k) \leq d(i, j) + d(j, k)$
 - 3. $\sum_{i,j:i < j} d(i,j) = 1$

L^1 Spaces

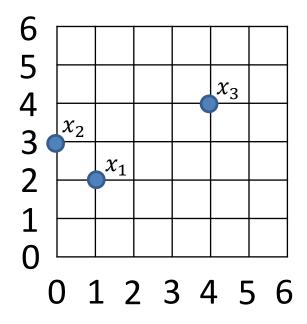
• Definition: We say that a pseudo-metric (X, d) is an L^1 space if there is a mapping $f: X \to \mathbb{R}^n$ such that $\forall x, y \in X$,

$$d(x,y) = \sum_{i} |f(y)_{i} - f(x)_{i}|$$

- In this case, we may as well pretend we are already in \mathbb{R}^n with the L^1 distance function
- Lemma: For the sparsest cut relaxation, there is no gap between L^1 spacs and cut spaces!

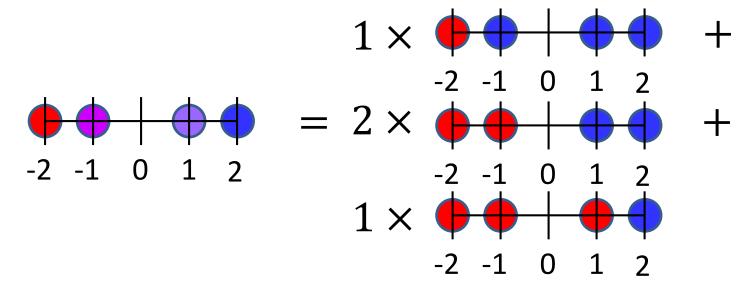
L^1 Space Example

• If $x_1 = (1,2)$, $x_2 = (0,3)$, and $x_3 = (4,4)$, then in the L^1 metric, $d(x_1,x_2) = 2$, $d(x_1,x_3) = 5$, and $d(x_2,x_3) = 5$



Decomposing L^1 Pseudo-metrics

- Lemma: Any finite L^1 space can be decomposed as a linear combination of cut spaces.
- Proof sketch: We can work coordinate by coordinate. For a single coordinate, here is the picture:



Useful Lemma

• Lemma: If $a, b \ge 0$ and c, d > 0 then

$$\min\left\{\frac{a}{c}, \frac{b}{d}\right\} \le \frac{a+b}{c+d} \le \max\left\{\frac{a}{c}, \frac{b}{d}\right\}$$

Proof: Without loss of generality, assume that

$$\frac{a}{c} \le \frac{b}{d}. \text{ Take } a' = \frac{bc}{d} \ge a \text{ and take } b' = \frac{da}{c} \le b.$$

$$\text{Now } \frac{a}{c} = \frac{a+b'}{c+d} \le \frac{a+b}{c+d} \le \frac{a'+b}{c+d} = \frac{b}{d}$$

• Together with the previous decomposition, this shows that for any L^1 space, there's always a cut spacec which is as good or better.

Metric Embeddings and Distortion

- Often want to embed a more complicated metric space into a simpler one. This embedding won't be perfect, but may still be useful
- Given metric spaces (X, d), (Y, d') and a map $f: X \to Y$:
 - 1. Define the expansion of f to be $\max_{u,v \in X} \frac{d'(f(u),f(v))}{d(u,v)}$
 - 2. Define the contraction of f to be $\max_{u,v \in X} \frac{d(u,v)}{d'(f(u),f(v))}$
 - 3. Define the distortion of f to be the product of the expansion and the contraction of f

Metric Embeddings into L^1

- If the pseudo-metric given by our linear program can be embedded into L^1 with distortion α , this gives an α -approximation for the value of the sparsest cut.
- Question: How well can general finite pseudometric spaces be embedded into L^1 ?

Part III: Bourgain's Theorem

Bourgain's Theorem

- Theorem [Bou85]: Every metric on n points can be embedded into an L^1 metric with distortion $O(\log n)$. Moreover, $O((\log n)^2)$ coordinates are sufficient
- Note: the bound on the number of coordinates is due to Linial, London, and Rabinovich [LLR95]

Fréchet Embeddings

• Def: Given a set of points S, define $d(x,S) = \min_{s \in S} d(x,s)$

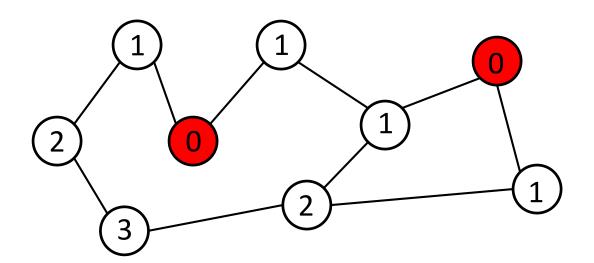
 Fréchet embedding: Gives a value to each point based on its distance from some subset S of points and takes the distance between. In other words,

$$d_S(x,y) = |d(y,S) - d(x,S)|$$

• Proposition: For any S, $d_S(x,y) \le d(x,y)$

Fréchet Embedding Example

• Start with the distance metric d(u, v) = length of the shortest path from u to v on the graph shown. If we take S to be the set of red vertices, we get the values shown for d(v, S).



Fréchet Embeddings Bound

- $d(x,S) = \min_{s \in S} d(x,s)$
- $d_S(x,y) = |d(y,S) d(x,S)|$
- Proposition: For any S, $d_S(x, y) \le d(x, y)$
- Proof: Let s be the point in S of minimal distance from x.

$$d(y,S) \le d(y,s) \le d(x,s) + d(x,y) = d(x,y) + d(x,S)$$

• By symmetry, $d(x,S) \le d(x,y) + d(y,S)$ so $d_S(x,y) = |d(y,S) - d(x,S)| \le d(x,y)$, as needed.

Bourgain's Theorem Proof Idea

- Proof idea: Choose many Fréchet embeddings, have a coordinate for each one.
- Resulting expansion is at most the sum of the weights on the embeddings (this will be O(logn) for us)
- Challenge: Ensure that the contraction is O(1). In other words, ensure that some of the Fréchet embeddings preserve some of the distance between each pair of points x and y.

Bad Case #1

- Issue: Could have that $f_S(x,y) \ll d(x,y)$. In fact, $f_S(x,y)$ can easily be zero!
- Case 1: All points in S are far from x and y and d(x,S) = d(y,S).
- Example:



Bad Case #2

• Case 2: There two points s_x and s_y in S where s_x is very close to x and s_y is very close to y. If so, can have that

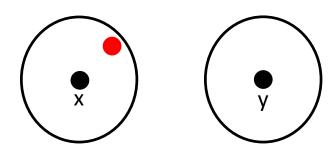
$$d(x, S) = d(x, s_x) = d(y, s_y) = d(y, S)$$

Example:



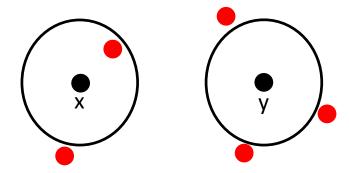
Attempt #1

- Want S to contain exactly one point p which is very close to x or y.
- Let d = d(x, y). Pick S so that S has precisely one point p which is within distance $\frac{d}{3}$ of either x or y.
- Can be accomplished with constant probability by taking a random S of the appropriate size.



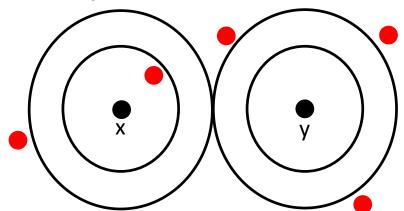
Attempt #1

- Attempt #1: Pick S so that S has precisely one point p which is within distance $\frac{d}{3}$ of either x or y.
- Danger: S also contains point(s) of distance slightly more than $\frac{d}{3}$ from the other point.



Attempt #1

- Possible fix: Require that S contains exactly one point within distance $\frac{d}{3}$ of x or y and no other points within distance $\frac{d}{2}$ of x or y
- This implies $d_S(x,y) \ge \frac{a}{6}$
- However, may be too much to ask for...



Actual Analysis

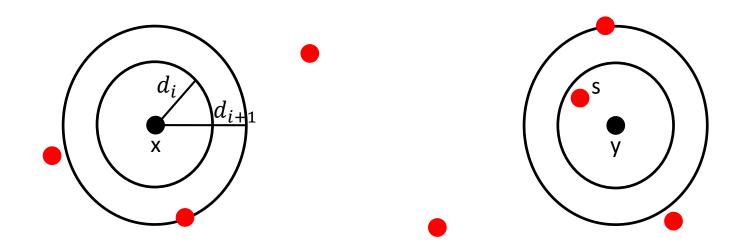
- Def: Given r, p, define $B_r(p) = \{x: d(x, p) \le r\}$
- For each $i \in [1, \lceil \log_2 n \rceil]$, define d_i to be

$$d_i = \min\left\{\min\{r: |B_r(x) \cup B_r(y)| \ge 2^i\}, \frac{d}{3}\right\}$$

- Lemma: If S consists of $\left|\frac{n}{2^i}\right|$ points chosen at random then $P[f_S(x,y) \ge d_{i+1} d_i]$ is $\Omega(1)$
- Proof: With probability $\Omega(1)$,
 - 1. $\exists p \in S: p \in B_{d_i}(x) \cup B_{d_i}(y)$
 - 2. $\nexists p' : p' \in S, p' \neq p, min\{d(x, p'), d(y, p')\} < d_{i+1}$

Actual Analysis Picture

• If S consists of $\left|\frac{n}{2^i}\right|$ points chosen at random then with probability $\Omega(1)$:



Actual Analysis Continued

- Lemma: If S consists of $\left|\frac{n}{2^i}\right|$ points chosen at random then with constant probability, $f_S(x,y) \geq d_{i+1} d_i$
- Corollary: Averaging over all $i \in [1, \lceil logn \rceil]$, the expected value of $f_S(x,y)$ is at least $\Omega\left(\frac{d}{logn}\right)$
- For each $i \in [0, \lceil logn \rceil]$, take O(logn) S of size 2^i at random. This ensures that everything is close to its expectation with high probability.

Actual Analysis Continued

- Full embedding procedure: For each $i \in [0, \lceil logn \rceil 1]$, take m = O(logn) S of size 2^i at random. For each such S, create a coordinate where each point x has value $\frac{1}{m}d(x,S)$.
- Averaging over many subsets of each size ensures that everything is close to its expectation with high probability.

Part IV: Tight Example: Expanders

Expander Graphs

- A vertex/edge expander is a graph G where every subset of G has a lot of neighbors/outgoing edges
- Definition: The vertex expansion of a graph G is $\min_{S:0<|S|\leq \frac{n}{2}} \frac{|N(S)|}{|S|} \text{ where}$ $N(S) = \{v: \exists u \in S: (u,v) \in E(G)\}$
- Definition: The edge expansion of a graph G is $\min_{S:0<|S|\leq \frac{n}{2}} \frac{|\delta(S)|}{|S|} \text{ where }$ $\delta(S)=\{(u,v): u\in S, v\notin S, (u,v)\in E(G)\}$

Observations on Expander Graphs

- Expander graphs are extremely useful in complexity theory.
- Derandomization: random walks mix well
- Here: Edge expanders have no sparse cuts.
- Proposition: If G has edge expansion c then for all cuts $C = (S, \bar{S}), \phi(C) = \frac{\# \ of \ edges \ cut}{|S| \cdot |\bar{S}|} \ge \frac{c}{n}$
- Proof: By definition, # of edges $cut \ge c|S|$ and $|\bar{S}| \le n$

Constructing Expanders

- With high probability, random graphs are excellent expanders.
- Constructing expanders explicitly is more challenging and is an entire field of research on its own.

$\Omega(\log n)$ gap with expanders

- Use the distance metric $d_{ij} = \text{smallest length of a path from } i \text{ to } j.$
- For a d-regular expander with edge expansion $\frac{d}{4}$:
 - 1. $\sum_{i,j:i< j,(i,j)\in E(G)}d_{ij}=|E(G)| \text{ which is } O(nd)$
 - 2. $\sum_{i,j:i < j} d_{ij}$ is $\Omega(n^2 \log(n))$ as most pairs of vertices are logarithmic distance apart
- Linear programming relaxation value: $O\left(\frac{d}{nlogn}\right)$
- Actual value is $\Omega\left(\frac{d}{n}\right)$

References

- [Bou85] J. Bourgain. On Lipschitz embedding of finite metric spaces in Hilbert space. Israel J. Math., 52(1–2), p. 46–52. 1985.
- [LR99] T. Leighton and S. Rao. Multicommodity max-flow min-cut theorems and their use in designing approximation algorithms. Journal of the ACM (JACM) 46(6), p. 787–832. 1999
- [LLR95] N. Linial, E. London, Y. Rabinovich. The geometry of graphs and some of its algorithmic applications. Combinatorica 15(2),p. 215–245. 1995